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## C# Flappy Bird: Learn by Coding Your Own Popular Game - Gain Amazing Experience by Coding Your First Video Game in Less Than an Hour (Paperback)

By William S Rothschild

Createspace Independent Publishing Platform, 2017. Paperback. Condition: New. Language: English . Brand New Book \*\*\*\*\* Print on Demand \*\*\*\*\*.\*Buy the paperback version and get the free kindle version for free\* \*Buy my first book, C# - Learn by coding your first project right here: // What s inside ? This book contains the source code of Flappy Bird, a popular game familiar to most people. In this book, you will learn the thought process I follow when I code. While also learning how, and what specific codes are capable of doing. On top of this, you will understand how to tweak and adapt codes to your own needs. Why is it different? As I usually say, we learn through hands-on experiences.) Without practice it is nearly impossible to fully grasp what we are learning. It is like riding a bike; at first, we fall, but try and try again until we succeed. Therefore, if we never try, we are incapable of learning and developing our abilities. This is how, and why I came up with the idea to code multiple games, projects and applications that people are familiar with. By guiding you through the creation of these games, projects and...



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