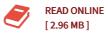# OpenNI Cookbook

By Soroush Falahati

Packt Publishing. Paperback. Condition: New. 324 pages. Dimensions: 9.2in. x 7.5in. x 0.8in.Learn how to write NIUI-based applications and motion-controlled games Overview Learn something new in an Instant! A short, fast, focused guide delivering immediate results Learn more about the Natural Interaction features of OpenNI The book is useful for both beginners and professionals because it covers the most basic to advanced concepts in the OpenNi technology. Full of illustrations, examples, and tips for understanding different aspects of topics, with clear step-by-step instructions to get different parts of OpenNI working for you In Detail The release of Microsoft Kinect, then PrimeSense Sensor, and Asus Xtion opened new doors for developers to interact with users, re-design their applications UI, and make them environment (context) aware. For this purpose, developers need a good framework which provides a complete application programming interface (API), and OpenNI is the first choice in this field. This book introduces the new version of OpenNI. OpenNI Cookbook will show you how to start developing a Natural Interaction UI for your applications or games with high level APIs and at the same time access RAW data from different sensors of different hardware supported by OpenNI using low level APIs....

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