



DOWNLOAD



READ ONLINE
[1.57 MB]

Ultra-realistic 3ds Max map Technical essence (with CD)

By SHI JING GONG ZUO SHI YIN CHENG HONG TANG WEN JIE DENG

paperback. Condition: New. Ship out in 2 business day, And Fast shipping, Free Tracking number will be provided after the shipment. Paperback. Language: Chinese Publisher: Tsinghua University Press. Yin Cheng Hung and Tang Wenjie edited by the ultra-realistic 3ds Max mapping technology essence. mainly on the 3ds Max maps application technology. The book is divided into 11 chapters. covers the textures in 3ds Max. image collection and management of material. material editor. 2D textures. 3D textures. synthetic textures. vray textures. texture coordinates technical Detailed basis of textures. and more than 40 complete cases 3ds Max mapping technology application skills. Ultra-realistic 3ds Max mapping technology essence not only for 3ds Max beginners. but also suitable for film packaging. advertising animation. game character. scene design. industrial design. architectural design. and indoor and outdoor effects map production staff. but also as a major institutions of professional textbooks and teaching reference books. Four Satisfaction guaranteed, or money back.

Reviews

Extensive guide for ebook lovers. It generally does not cost excessive. Your way of life span will likely be convert the instant you complete looking at this ebook.

-- Rocky Dach

Certainly, this is the very best work by any author. It is amongst the most remarkable publication i have got study. I am just happy to inform you that this is actually the greatest pdf i have got study inside my individual daily life and can be he very best publication for at any time.

-- Gilbert Rippin