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Createspace Independent Publishing Platform, United States, 2017. Paperback. Condition: New. Language: English . Brand New Book \*\*\*\*\* Print on Demand \*\*\*\*\*. In this book, the second in the Beginner s Guide series, you will create a simple 2D shooter game, create challenging gameplay and learn techniques to code more in less time. This book can be read as a standalone (you don t need to have read the previous books in the series, although it may help) and focuses on...

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- Authored by Patrick Felicia
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