



Coding4Fun: 10 .NET Programming Projects for Wiimote, YouTube, World of Warcraft, and More (Paperback)

By Dan Fernandez, Brian Peek

O'Reilly Media, Inc, USA, United States, 2008. Paperback. Condition: New. Language: English . Brand New Book. How would you like to build an Xbox game, use your Nintendo Wiimote to project a white board, or build your own peer-to-peer application? Coding4Fun: 10 Programming Projects for Wiimote, YouTube, World of Warcraft, and More helps you tackle some cool software and hardware projects using a range of free Microsoft software. Now you can code for fun with ASP, C#, VB, WPF, WCF, the XNA Framework, Popfly, and Lua. If you love to tinker, but don't have time to figure it all out, this book gives you clear, step-by-step instructions for building ten creative projects, including: Alien Attack: Create a 2D clone of Space Invaders with XNA for the PC, Xbox 360, and Zune; LEGO Soldier: Create an action game using Popfly with a custom-built virtual LEGO character; World of Warcraft RSS feed: Use WoW's customizable interface to make feeds pop up while you're gaming; InnerTubes: Download YouTube videos automatically and convert them to a file format for off-line viewing; PeerCast: Stream video files from any PC; TwitterVote: Create custom online polls on Twitter; and, Outlook WHS: Build a...



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Unquestionably, this is actually the greatest function by any author. I was able to comprehend every little thing using this created e book. Its been printed in a remarkably straightforward way which is merely following i finished reading this ebook in which in fact altered me, alter the way i think.
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An exceptional book as well as the font used was exciting to read. It is actually rally intriguing through reading time. You will not sense monotony at anytime of the time (that's what catalogues are for about when you ask me).
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