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## Proelium: Wargaming Rules for 3000bc to 1901ad (Paperback)

By Nigel Emsen

Createspace Independent Publishing Platform, 2017. Paperback. Condition: New. Language: English . Brand New Book \*\*\*\*\* Print on Demand \*\*\*\*\*. This is the latest set of wargaming rules from Hordes of Models and Buckets of Dice. The rules facilitate phalanx, warband, company to regimental level games from 3000BC to 1901AD with a focus on command and control. Larger games can be played depending of the scale and size of the table available. The design philosophy of the rule set provides a simple approach that can be used to play wargame battles, irrespective of the figure scale (6mm, 10mm, 15mm, 25mm and even 1/32 scale). These rules have been designed to provide the player with challenges based around the manoeuvre and the management of their army in an easy format while still maintaining a feel for the specific period being played. The rules use a number of bases, depending on the size of formations. These are then grouped into distinct command groups. A formation has between two, four or six bases to represent the different formation sizes. The bases are placed side by side to represent a line, skirmish line or a column/block deployment. A base can have any number of figures...



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